

Sailing Instructions for Pere Marquette Regatta
Hosted by Marquette University
Date: October 5-6th, 2019

1. Rules

The Regatta will be governed by The Racing Rules of Sailing (RRS), the ICSA Procedural Rules, except as any of these are changed by these Sailing Instructions.

2. Entries

Eligible schools will enter the event by listing the names of Registered Contestants to participate for a team on the Record of Participation Forms.

3. Notices to Competitors

Notices to Competitors will be posted on the Official Notice Board located on the whiteboard in the MYC boathouse, to be made clear on the day of the event. If a postponement flag is raised, races will begin again regularly 1 hour after the flag is dropped.

4. Changes in the Sailing Instructions

Any change in the Sailing Instructions will be posted before 0830 on the day it will take effect, except that any changes to the schedule of races will be posted by 1800 on the day before it will take effect. Other changes may be made to expedite the running of the event if Judges approve and all teams are notified before the race in which the change would take effect.

5. Schedule of Races

Saturday (4/13)

Reporting time: 0830
Skippers meeting: 0900
First race: 1000

Warning for subsequent races will be sounded as soon as possible after a reasonable amount of time is given for the rotation of boats. Starts will not be delayed.

Sunday (4/14)

Reporting time: 0900
First race: 1000

Warning for subsequent races will be sounded as soon as possible after a reasonable amount of time is given for the rotation of boats. Starts will not be delayed. No race will start after 1300

6. Personal Flotation

Life Jackets are to be worn by all competitors when not on shore. This changes RRS 40.

7. The Course

The diagrams in Illustration A show the courses, including the approximate angles between legs, the order in which marks are to be passed, and the side on which each mark is to be left. The course will have an open start/finish line.

8. Marks

All marks will be orange inflatables unless otherwise stated.

9. The Start

- 9.1 The starting sequence in ICSA Procedural Rule 18(b)(i) will be used. The sound signals will be given by a horn.
- 9.2 The starting line will be between a staff on the Race Committee boat at the starboard end, and the port-end starting mark.
- 9.2.1 In the case of an On Course Side, the Race Committee will follow ICSA Procedural Rule 18(b)(ii) or 18(b)(iii)

10. Change of Course after the Start

A change of course after the start will be done in accordance with ICSA Procedural Rule 18(c)(i).

11. The Finish

The finishing line will be between a flag on a Race Committee boat and the nearby mark at the port end.

12. Penalty System

- 12.1 RRS 44.1 as modified by ICSA Procedural Rule 31 (Alternative Penalties) will be used
- 12.2 PR 32 (Immediate Penalties for Breaking RRS 42) will not be in effect.

13. Protests and Breakdowns:

- 13.1 A boat intending to protest will use the procedures in PR 29 (Notification)
- 13.2 Protests and Breakdowns will be written. Standard ICSA forms are available from the host school. Completed forms are to be handed to the scorer when the protesting skipper has more than 30 minutes ashore between races. No protests shall be accepted 30 minutes after the race committee docks.
- 13.3 Protests will be heard in approximately the order of receipt. The protesting parties and all witnesses should be prepared to have their hearings at any time after the protest has been filed and all parties are ashore.

14. Scoring

Scoring will be done as prescribed in ICSA Procedural Rules 23 and 24. All results will be posted to Techscore in a timely manner.

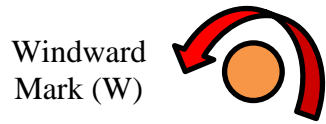
15. Support Boats and Coaching

Communication and contact between competitors and other individuals will be governed by ICSA Procedural Rule 19 (Coaching).

16. Awards

Awards will be awarded to teams placing first, second, and third. Other awards may be presented.

Illustration A: Course Diagram



Leeward Gate (L)

Courses

W1: Start – W – L – Finish

W2: Start – W – L – W- L – Finish